CURRICULUM MAPPING FOR: ART and DESIGN

EYFS	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Themes	Settling into school Autumn	Colour and magic Diwali Christmas	Winter Space Chinese New Year	Pets Spring Easter and Eggs	Growing/Gardening Farms When I Grow Up	The World Journeys & Maps Celebration of cultures Summer
Development Matters Children in Reception will be learning to:	 Return to and build on the Create collaboratively sha Understanding the World Explore the natural world Describe what they see, h Physical Development Develop their small motor spoons 	ring ideas, resources and skills. around them ear and feel whilst outside	s and developing their ability to re e of tools competently, safely and	epresent them. confidently. Suggested tools: pencils fo	r drawing and writing, paintbrush	ies, scissors, knives, forks and
Early Learning Goals	 Share their creations, explaining Make use of props and matering Understanding the World: The Explore the natural world arout Physical Development: Fine Mage Hold a pencil effectively in president of the second second	ty of materials, tools and techniquing the process they have used; als when role playing characters in Natural World and them, making observations ar otor Skills uparation for fluent writing – using luding scissors and paint brushes	tes, experimenting with colour, de n narratives and stories nd drawing pictures of animals and g the tripod grip in almost all cases	d plants;		
How this is achieved and skills are developed in EYFS at Paulton Infant School:	Safely using and storing resources including: Scissors Cutting skills Develop pencil control using the correct grip Draw shapes, use of rulers and fine motor activities Follow instructions to draw figures, draw along videos Safely use and explore a variety of materials, tools and techniques	 Colour mixing Combining primary colours to make new colours Creating different shades of colour Using a paintbrush Using a variety of paint types: poster, watercolour, powder, acrylic Experimenting with colour, design, texture, form and function Create abstract paintings 	Construct, join and build with a range of junk modelling materials Select resources and tools with a purpose in mind Learn a range of attachment techniques Make a junk model Explore, use and refine a variety of artistic effects to express their ideas and feelings	Representing ideas in different ways: collage, drawing, painting, modelling Explore a range of malleable materials including clay, salt dough, plasticine, playdoh Notice changes in the environment and represent them in the form of a landscape picture Paint spring landscapes	Observational drawing and painting Represent ideas in different ways: collage, drawing, painting, modelling Create collage	Fabric printingDying fabricCollage with fabricMixing paint to producedifferent skin and haircoloursWork collaboratively to maka fabric wall hangingExplore, use and refine avariety of artistic effects toexpress their ideas andfeelings

	Draw or paint self-portraits					Draw or paint self-portraits
	Yayoi Kusama – Japanese artist (link to Pumpkin Soup – English)	Abstract art work Wassily Kandinsky (link to maths)	Look at Peter Thorpe – paintings of rockets	Look at Sylvia Long (illustrator of A quiet egg) – sketch different eggs, add colour with watercolour paints and collage for texture.	Vincent Van Gogh – look at Sunflowers painting	Rosie-Lee Tompkins - quilt art
VOCABULARY	Colour, shape, tools, create, po	trait, self portrait, mix, shade.	Materials, combine, plan, purpo	se, join, select/choose, attach, tools,	Observational drawing, shade,	light, dark, tone, create, sketch,
	light, dark, bright, abstract, poster, powder, acrylic, watercolour			notice, mix, background, foreground,		

Cycle A						
	TERM 1	TERM 2	TERM 3	TERM 4	TERM 5	TERM 6
FOCUS	Across the Drawbridge	Sweets Galore	Pole to Pole	Superheroes	Marvellous Minibeasts	Land Ahoy
NATIONAL CURRICULUM	Design and Technology focus	 to use <u>drawing</u>, <u>painting</u> and sculpture to develop and share their ideas, experiences and imagination to use a range of materials creatively to design and make products to develop a wide range of art and design techniques in using <u>colour</u>, <u>line</u>, <u>shape</u>. about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	Design and Technology focus	 to use <u>drawing</u>, <u>painting</u> and sculpture to develop and share their ideas, experiences and imagination to use a range of materials creatively to design and make products to develop a wide range of art and design techniques in using <u>colour</u>, <u>pattern, texture</u>. about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	 to use <u>drawing</u>, <u>painting</u> and <u>sculpture</u> to develop and share their ideas, experiences and imagination to use a range of materials creatively to design and make products to develop a wide range of art and design techniques in using <u>texture</u>, <u>form and space</u> about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	Design and Technology focus
BUILDING FROM		Correctly hold different mark making materials. Safely use and explore a variety of materials, tools and techniques, experimenting with		Knowledge learnt in Term 2 and previously learnt knowledge. Representing ideas in different ways: collage,	Knowledge learnt in Term 2, 4 and previously learnt knowledge.	

	colour, design, texture, form and function. Share their creations, explaining the process they have used. Discussions around the work of different artists, whether they like/ dislike different styles of art.	drawing, painting, modelling. Use of paint, including colour mixing. Use of a range of malleable materials including clay, salt dough, plasticine, playdoh	
KNOWLEDGE	Focus: Drawing (and some painting)Line & shape ColourLook at artist Sarah Graham – sweet wrappers designs.Draw different sweet wrappers, use watercoloursDraw different sweets (line and shape)Example StractGILLIAN AYRES – Abstract	Focus: Painting (and some drawing)Focus: Sculpture (and some drawing & painting)Line & shape Design a superhero outfit/cape – look at work of Briget Riley. Look at colour, pattern, texture and optical illusions.Line & Shape Detailed sketching of different insects, using the resin bugs and bug hunting as inspirationImitate her work – different pieces.Texture & Form Clay – make bugs using clay – adding texture.Apply into designing own outfit in her style.Texture & Form Clay – make bugs using clay – adding texture.	
	paintings, explore the Tate Gallery website, explore how art inspires feelings		

		Roy Lichtenstein –	Leave to dry and
		comic art – draw own	paint with acrylic
		comic character logo	and then PVA to
		(superhero) in his style.	seal. Link to
			preserving species
			(build on Mary
			Anning work),
	MILLINES RUNDARING ROUTER DO		create museum
			style work –
			preserved insects in
			cabinets.
			Line & Shape: Use
			science preserved
			insects for
			observational
			drawing.
VOCABULARY	Line, shape, 2D, tone, colour,	Vocab from previous	Vocab from previous
	shade, blend, smudge,	terms, adding in: texture,	terms, adding in: 3D,
	brushstroke, bold, mix, create,	pattern, portrait,	form, space,
	light, dark, poster paint,	landscape, notice, mix,	materials, combine,
	watercolour paint, landscape, style, artist	background, foreground, layer, texture	purpose, join, select/choose, attach,
ASSESSMENT	Can they use a range of images and objects to sketch	Can they design an item based on an artists	Can they mould, cut and shape clay? Can
OPPORTUNITIES	pictures? Can they apply colour accurately using	artwork? Can they use a combination of	they add detail to their clay sculpture? Can
OFF ORTONITIES	watercolour? Can they mix different watercolour paints	drawing and painting to create their artwork?	they add texture to their clay sculpture?
		urawing and painting to create their artwork?	they add texture to their clay sculpture?
	to create a variety of different colours?		

		Can they compare their art to the art of an artist?	
YEAR 1 SKILLS	 to use a range of materials creatively to design and make products to use drawing and painting to develop and share their ideas, experiences and imagination to use a range of materials creatively to design to begin to develop a range of art and design techniques in using colour, pattern, line, shape, form and space recite information about the work of an artists Design products which use a variety of materials (pencils, watercolours, oil pastels) Begin to explore and represent their own ideas and experiences through drawing, painting. Create products that combine different effects, e.g. colour, textured fabrics. Pencil Using a range of pencils Colour mixing Using a paintbrush accurately and carefully Oil pastels Selecting a colour Using the end and side of the pastel for a particular effect Smudging/blending for effect 	 to use a range of materials creatively to design and make products to use drawing and painting to develop and share their ideas, experiences and imagination to use a range of materials creatively to design to begin to develop a range of art and design techniques in using colour, pattern, texture, line, shape, form and space recite information about the work of a range of artists and designers Design products which use a variety of materials (paint, collage) Begin to explore and represent their own ideas and experiences through drawing, painting. Create products that combine different effects, e.g. colour, textured fabrics. Colour mixing Combining primary colours to make new colours Using a paintbrush accurately Collage Selecting appropriate materials and colours Cutting and assembling Gluing/attaching securely 	to use a range of materials creatively to design and make products to use sculpture to develop and share their ideas, experiences and imagination to use a range of materials creatively to design and make products to begin to develop a range of art and design techniques in using colour, pattern, texture, line, shape, form and space recite information about the work of a range of artists, craft makers and designers Design products which use a variety of materials Begin to explore and represent their own ideas and experiences through sculpture Create products that combine different effects, e.g. colour, textured fabrics. <u>Clay</u> Shaping clay Using clay tools Adding texture to clay Joining pieces of clay <u>Colour mixing</u> Combining primary colours to make new colours Creating different shades of colour Using a paintbrush
YEAR 2 SKILLS	to use a range of materials creatively to design and make products to use drawing , painting to develop and share their ideas, experiences and imagination	to use a range of materials creatively to design and make products to use drawing, painting to develop and share their ideas, experiences and imagination	to use a range of materials creatively to design and make products to use sculpture to develop and share their ideas, experiences and imagination

to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space recite information about the work of a range of artists, describing the differences and similarities between different practices and disciplines, and making links to their own work. Use a range of materials creatively (e.g. pencil, paint, pastels) to design and make products. <u>Pencil</u> • Using a range of B/HB pencils • Using different types of lines – using the pencil in a different way for a particular effect <u>Colour mixing</u> • Combining primary colours to make new colours • Creating different shades of colour • Using a paintbrush	to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space recite information about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. Use a range of materials creatively (e.g. clay, paint, pastels) to design and make products. <u>Colour mixing</u> • Combining primary colours to make new colours • Creating different shades of colour • Using a paintbrush <u>Collage</u> • Selecting appropriate materials and	to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space recite information about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. Use a range of materials creatively (e.g. clay, paint, pastels) to design and make products. <u>Clay</u> Shaping and cutting clay Using clay tools Adding texture to clay Joining pieces of clay <u>Colour mixing</u>
pastels) to design and make products.	Use a range of materials creatively (e.g. clay,	Use a range of materials creatively (e.g.
		-
in a different way for a particular effect		
	-	- ,
	 Using a paintbrush 	
		 Joining pieces of clay
Using a paintbrush		
	colours	Combining primary colours to make
<u>Oil pastels</u>	Cutting and assembling	new colours
Selecting a colour	Gluing/attaching securely	Creating different shades of colour
 Using the end and side of the pastel for a particular offect 		Using a paintbrush
particular effect		Oil pastols
 Smudging/blending for effect 		 <u>Oil pastels</u> Selecting a colour
		 Using the end and side of the pastel
		for a particular effect
		Smudging/blending for effect
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